
Getting Started with GIS: A LITA Guide introduces and highlights the importance of Geographic Information Systems (GIS) to librarians. The author cites Wikipedia in defining GIS as “a set of tools that captures, stores, analyzes, manages, and presents data that are linked to location” (4). This book serves as an initiation and tutorial to a field that librarians may not have encountered or that might not even have existed when the target audience attended library school.

Mapping technologies and their use have exploded in the last decade, and, according to Dodsworth, today’s citizens live in a world where spatial literacy is an essential skill. It follows that librarians of all types should have some understanding of GIS and should possess the skills required both to answer patron questions and to integrate GIS into their libraries in various ways. Throughout the book, the author gives examples of the ways that GIS infiltration has already started to happen in many libraries.

The book is divided into chapters on background information, GIS in Web 2.0, guides to web mapping, GIS data and software, and library services and collections. Each section lists extensive sources and references for the reader who would like to delve further into the subject. Lists of resources on the web and ideas for web searches also are highlighted. Due to the largely online content cited, the book sometimes feels already out of date, and, as with so many technology guides in print, is likely to become obsolete far too quickly. Fortunately, a companion website is provided. Although the book begins at a level that, in places, is too basic for many readers, it expands outward into realms that may be less and less familiar to the average reader.

Reading this book stimulates the librarian to brainstorm new programs and interesting ways to use GIS. The book also could be used as a reference source when questions arise or as a guide for learning a new skill. Extensive tutorials are provided to teach GIS skills and to help librarians teach such skills to patrons. Also featured are ways to select GIS data and find open source GIS software. Examples of specific libraries that are using GIS in innovative ways are included.

Overall, Getting Started with GIS is a useful introduction to the field of GIS, taking a librarian to the next knowledge or skill level and providing ideas for GIS integration and use. Recommended for academic and public libraries interested in implementing GIS or training librarians in GIS.—Rachel Hamelers, Reference Librarian and Math and Science Subject Specialist, Muhlenberg College, Allentown, Pennsylvania


Graphic novel collections have become crowd pleasers in many school libraries. But this book focuses on how graphic novels should be used as part of the curriculum, rather than on their recreational use. The author starts with the history of comics, comic books, and graphic novels. For those who are unfamiliar with the genre, a tutorial is provided on how to read graphic novels. Although there is a short section on manga, this book concentrates mainly on graphic novels. The bulk of the book consists of annotated reading lists of comic books and graphic novels divided into grade-appropriate sections. The author also provides a segment on lesson plans and activities using graphic novels, including sections on the art of graphic novels and the use of graphic novels in curricular lessons and book clubs.

This book is a perfect fit for librarians who are new to graphic novels and those who want to take a deeper look into the history and importance of graphic novels. It is also an excellent resource for those interested in the history of comics and the evolution of the graphic novel. The annotated book lists are a great collection development tool. The lessons are geared for upper elementary, middle, and high school. This book is recommended for librarians who want to add graphic novels to their collections and who want to find a